

Year 7 Curriculum Overview 2025-26

	Autumn 1	Autumn 2	Spring term 1	Spring term 2	Summer Term 1	Summer Term 2
Art	Assessment baseline sheets/ formal elements to include colour theory and drawing skills. Termly assessment on sheets in front of sketchbooks against Making, Ideas, Knowledge and Explain.		Maori Art including cultural studies, observational drawing and exploration of pattern. Termly assessment on sheets in front of sketchbooks against Making, Ideas, Knowledge and Explain		Still Life. Termly assessment on sheets in front of sketchbooks against Making, Ideas, Knowledge and Explain	
Computing	Scratch programming	Programming with Microbits / Computational thinking	Peripheral devices: Input, output and storage	Data representation, binary, text (ASC11), image and sound	History of computing	Excel and cyber security / E- safety
Dance	Introduction to Dance: Basic dance skills including actions, space, dynamics and relationships Cartoon Capers – motif & development	Haka/ Capoeira Dance- Exploring this traditional dance styles with a focus on dances from other cultures Musical Theatre/ Thriller – Evaluating dance used in modern musicals/ dance videos	PE focus on HRF	Stomp - Exploring a live performance with the focus on rhythm and dynamics	PE focus- Athletics	PE focus – Summer Games
Design & Technology	Design and manufacture of Sweet Dispenser for the Design Museum gift shop. Research into contemporary designers. Learning how to manufacture using timbers and polymers. Key skills and understanding in Design & Technology.					
Drama	Introduction to drama. Voice and Movement skills Pace, pitch, pause, projection, tone, gesture, facial expressions, posture. Choral speaking “The Jabberwock” and the use of unison and SFX	Pantomime- Exploring this traditional theatre style with a focus on exaggerating archetypal characters. Performing from a script.	Heroes – An introduction to devising work from a stimulus based on real life heroes. Introduction to dramatic techniques such as split-stage and narration	Exploration of a scripted play. Studying and understanding the play, exploring characters and themes through performance. ‘Chicken’ by Mark Wheeler	Exploration of a scripted play “Performance”. Students work in groups to rehearse and produce a polished performance of the Scripted play studied. ‘Chicken’ by Mark Wheeler	The Island Project – An improvisation unit working from the stimulus of being stranded on a desert island to devise own performances. Focus on character and plot development and structure
English	Lightning Strike – Victorian Context	Frankenstein the Play	Dystopia vs Utopia - Modern Novel		Science fiction	Introduction to Shakespeare
Food	Group 1 to 4 on rotation: Core Competencies, Basic practical skills, safety and hygiene, evaluation, eat-well guide and food provenance, Test on rotation AFL self-assess and stick it note Do Now to improve					
History	Medieval Worldviews	Early Britain	Norman Conquest	Medieval England – Power	Medieval England – Society	
Geography	Amazing World	Map Skills	Population & migration	Enquiry; Coasts	Coasts; Weather & climate	Weather & climate

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Languages – French, German and Spanish	Carousel French/German or Spanish Introducing myself, saying my age, talking about my personality, talking about pets	Carousel French/German or Spanish Introducing myself, saying my age, talking about my personality, talking about pets	Carousel French/German or Spanish Introducing myself, saying my age, talking about my personality, talking about pets	Students commence their choice of French, German or Spanish Introducing my family, ages, personality and physical appearance	Summer 1 and 1: Freetime Freetime, activities, weather and days of the week, Opinions about activities. Using negatives and extending opinions.	
Maths	Sequences (Algebra) Algebraic Notation and Substitution (Algebra) Expressions and Equations (Algebra), Place Value and Rounding (Number)	Four Operations (Number) Averages and Range (Statistics) Rounding and Estimation (Number)	Graphing Data (Statistics) Fractions, Decimals and Percentages (Number) Directed Number (Number)	Fractions and Percentages of amounts (Number) Perimeter and Area (Geometry and measures)	Speed Distance Time (Number) Properties of Number (Number)	Add and Subtract Fractions (Number) Angles and Polygons (Geometry and Measure)
Music	Introduction to Music – the elements of music	Reading music – basic theoretical knowledge & keyboard skills	Style focus – Salsa – ensemble skills & stylistic conventions	Style focus – Gospel & Country – vocal groups	Improvising 1 – the pentatonic scale	Band Skills 1 – Summer Hits
PE	Invasion Games / Net LO1: Understand and define the Components of Fitness (skill). Apply knowledge to different sports.		LO2: Understand and define the Components of Fitness (health). Apply knowledge to different sports.		Athletics LO3: Understand and develop knowledge of the Rules and Regulations within different sport.	Summer Sports LO3: Understand and develop knowledge of the Rules and Regulations within different sport.
R.E.	The Island	Why should we study RE?	Hinduism		Islam	
Science	Science Licence	Cells Particles and Behaviour Forces	Reproduction Atoms, Elements and Compounds Sound and Light		Structure & Function of Body Systems Chemical Reactions Acids and Alkalis Space	
Textiles	Group 1 to 4 on rotation: Indian patterned juggles					